Here's the code (unsolved) for the first exercise in Chapter 15

<!DOCTYPE html>  
<html>

<style>

p {  
font-size: 10px;  
}  
  
</style>

<script>

funcion changeFontUp(){  
let fontSize = document.querySelector("p");

}

window.addEventListener("keydown", function(){  
switch (event.key) {

case "ArrowUp":  
  
break;  
case "ArrowDown":  
document.getElementById("balloon").style.fontSize = "20px";  
break;  
}  
});  
</script>

<body>

<p id="balloon">🎈</p>

</body>  
</html>

My question is: how is a property stored in an object so that it can be altered later? In this case. I was trying to store the font-size of the p element into the fontSize object so that I could then modify it when the key event, but I was not able to figure it out.